

## Lecture No. 15: Flexibility

1. Concept of Flexibility
2. Standardization of Parts
3. Generalization of Process

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# 1. Concept of Flexibility

## Function of Flexibility

**Flexibility** = softness, accommodation, elasticity, versatility  
system's capacity to correspond to change/variety

Secondary, potential factor, compared to QCD

Flexibility of and to what?

- Flexibility, of cost, quality, deliver, etc.  
to change, variety, etc.

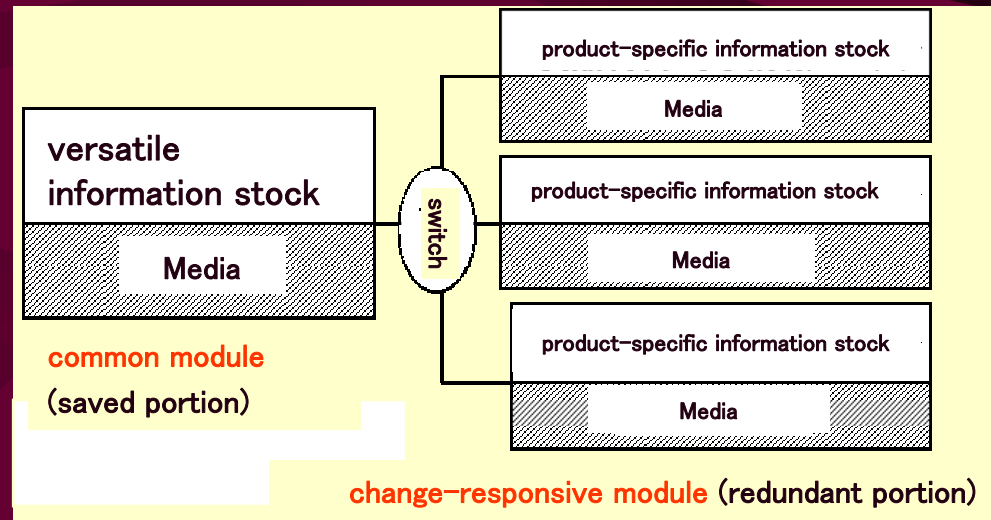
# Structure of Flexibility

- (1) **Common module** (facility body, versatile technology, common parts, etc.)
- (2) **Change-responsive module**  
( mold, product-specific skills, product-specific parts )

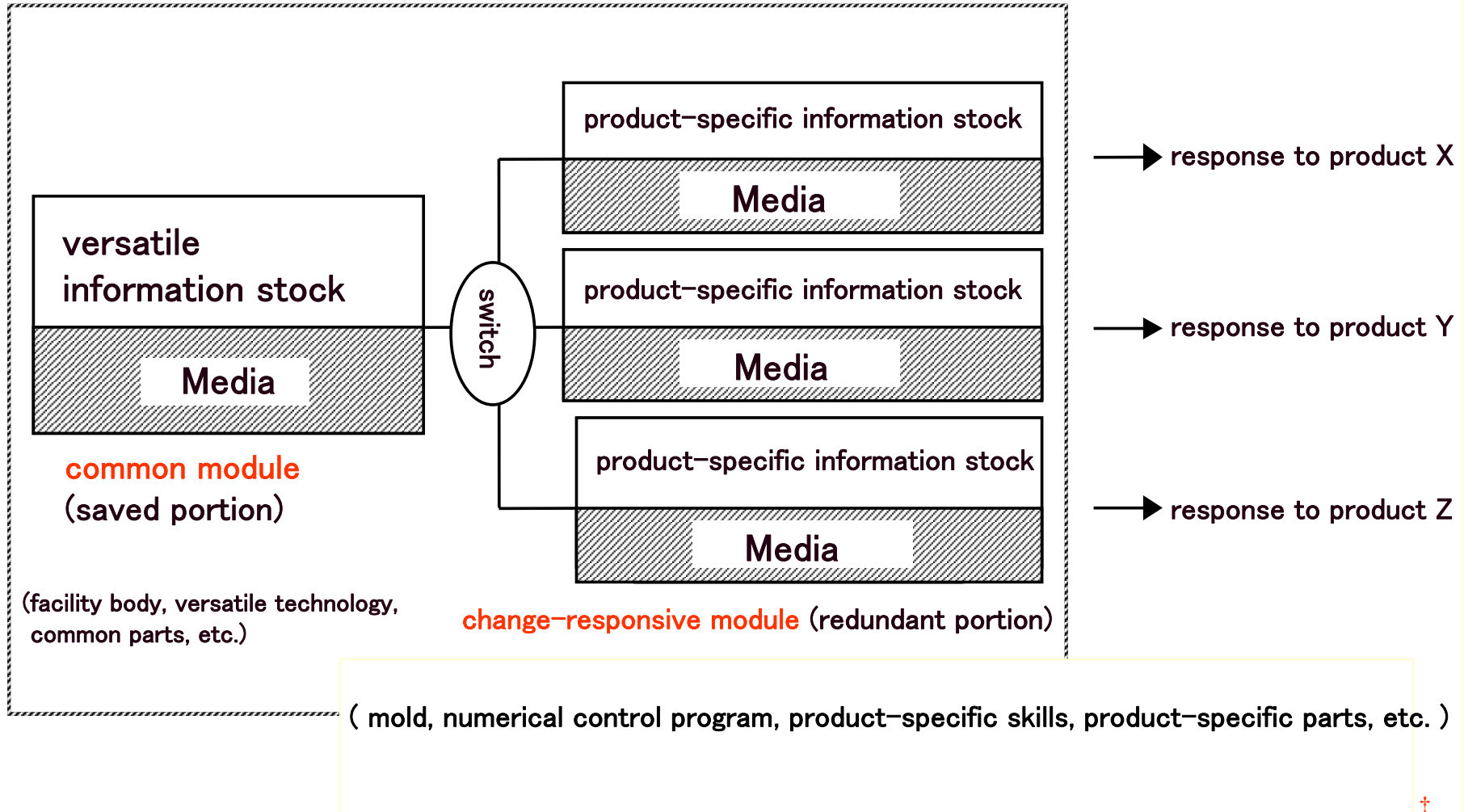
→redundant portion

Switch the latter up to product

examples : press machine and mold  
NC machine tool and NC program  
common parts and special parts



# Basic Structure of Flexibility (Response to Product Variety)



## Types of Flexibility (of X to Y ---)

(1) classification regarding to system function (of Y )

re execution possibility ---

re productivity ---

re quality -

(2) classification regarding to environmental change (to X )

re production volume ---

re product variety ---

re product change ---

others

## Criteria of Flexibility

magnitude of system's functional change / magnitude of environmental change

for, example,  $TC = FC + VC \cdot X$

$$TC/X = AC = FC/X + VC$$

comparison of versatile facilities and specialty facilities

$$TC = FC + VC \cdot Q$$

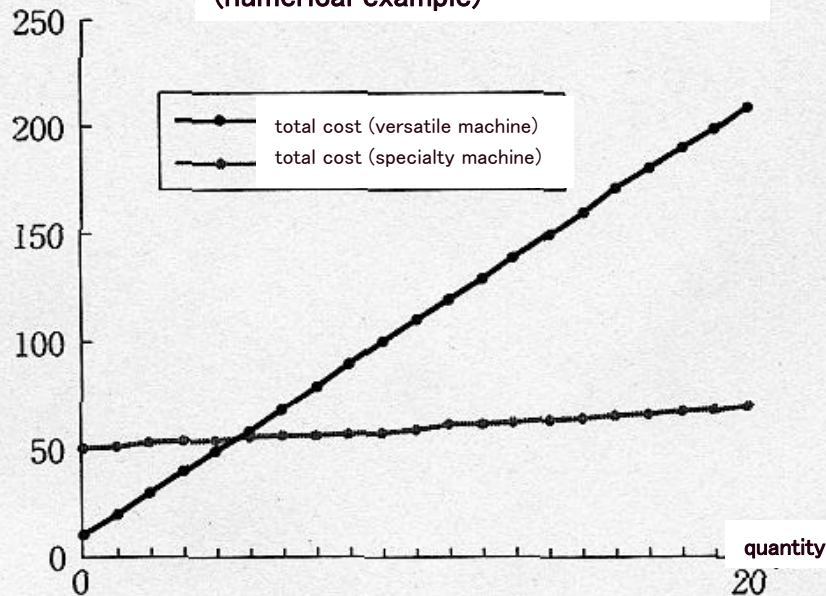
$$AC = FC/Q + VC$$

while, TC = total manufacturing cost ; AC = average manufacturing cost  
 FC = fixed cost ; VC = variable cost ; Q = production

### Flexibility of Cost to Volume (numerical example)

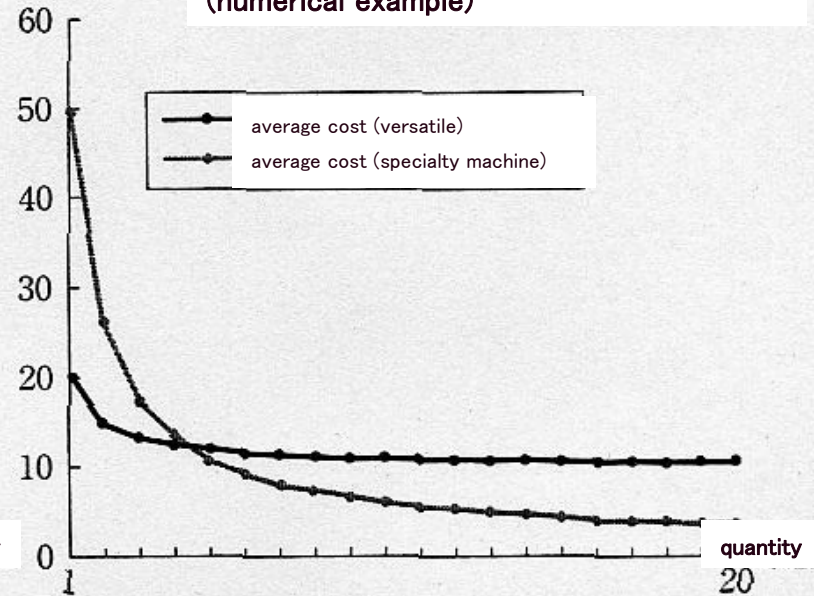
total manufacturing cost

(TC)



average manufacturing cost

(AC)

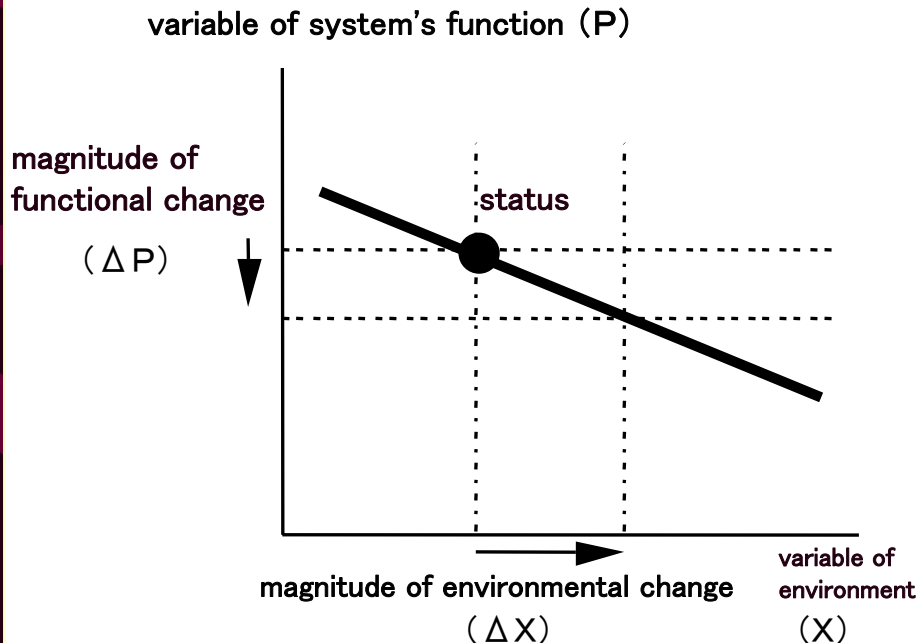


Note: Assumptions are, for versatile machine, fixed cost = 10, variable cost = 10/unit, and for specialty machine, fixed cost = 50, variable cost = 1/unit. Costs at an optional currency unit.

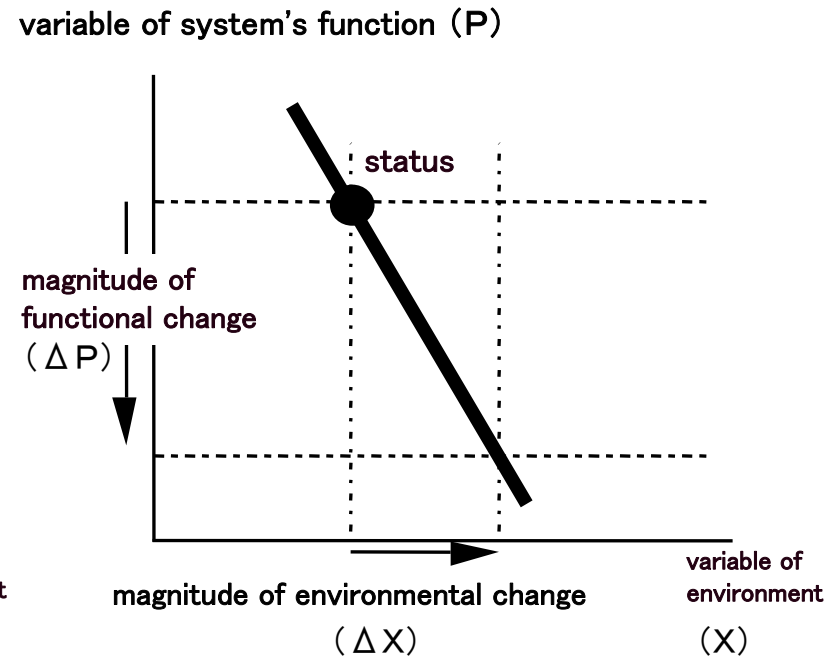
# Concept of Flexibility (1) : Expression by "Moderateness of Slope"

$$\text{flexibility} = \text{magnitude of system's functional change} / \text{magnitude of environmental change} = \Delta P / \Delta X$$

system of highly flexibility



system of low flexibility

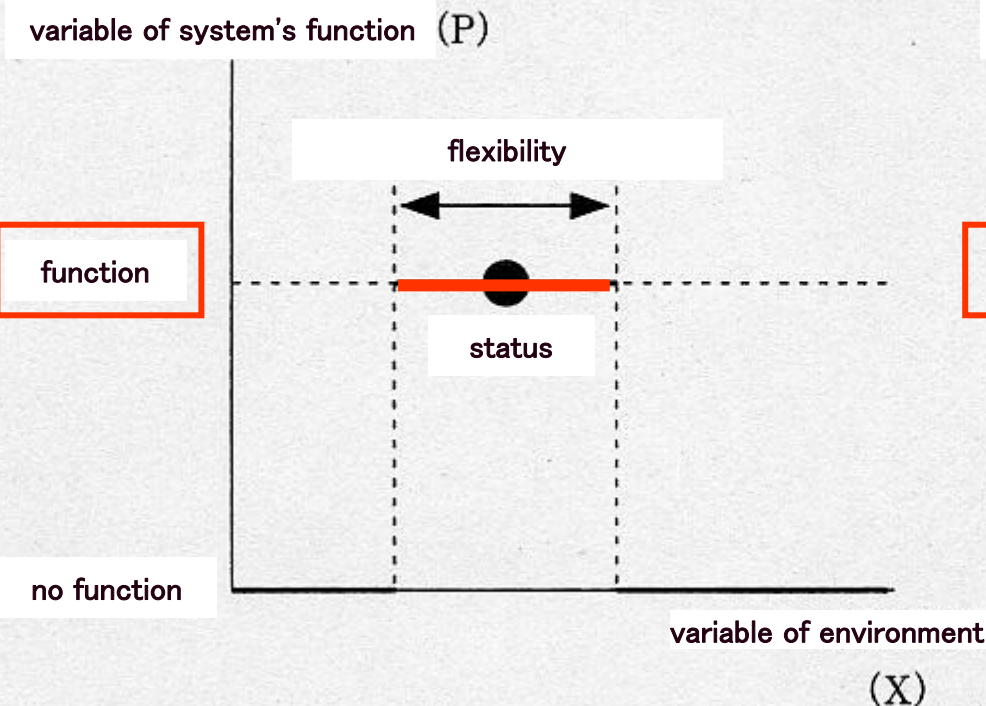




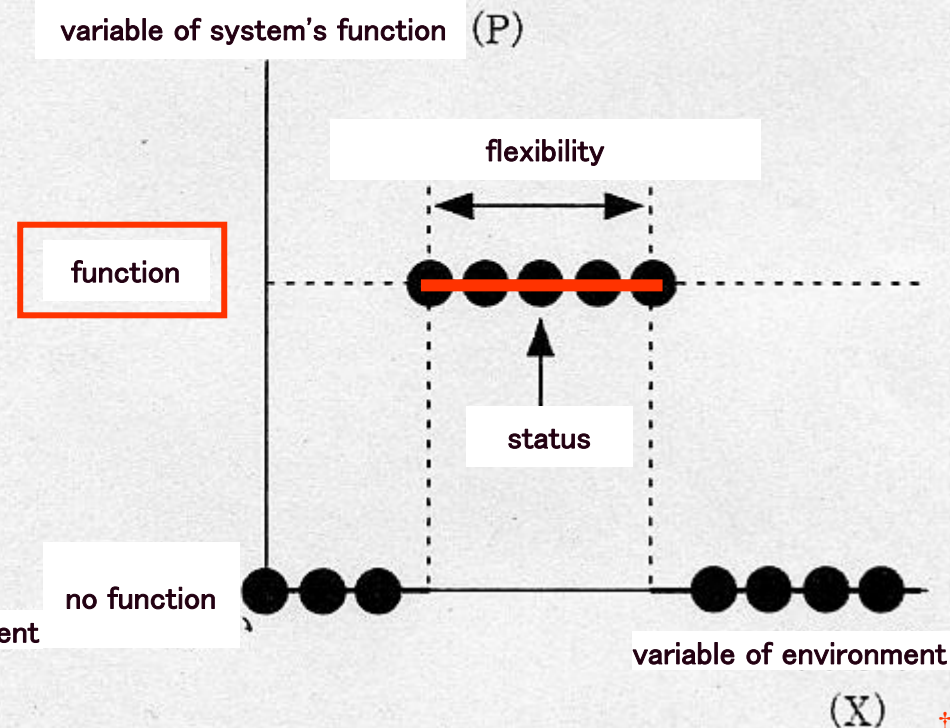
## Concept of Flexibility (2) : Expression by "Width of Response-Capable Domain"

### Concept of Flexibility (2) : Expression by "Width of Response-Capable Domain"

case where environment variable changes continuously



case where environment variable changes discretely



# Constituent Elements of Flexibility

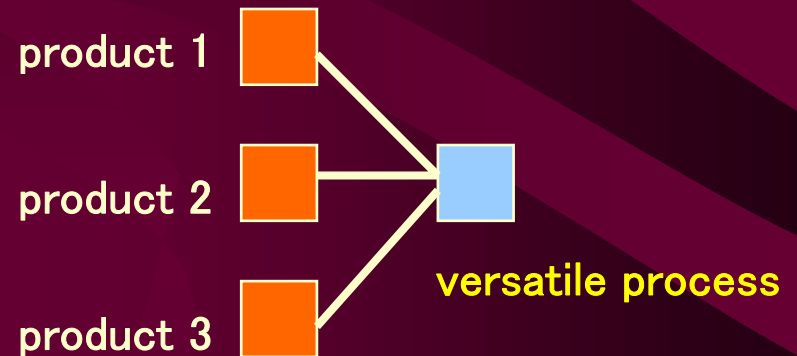
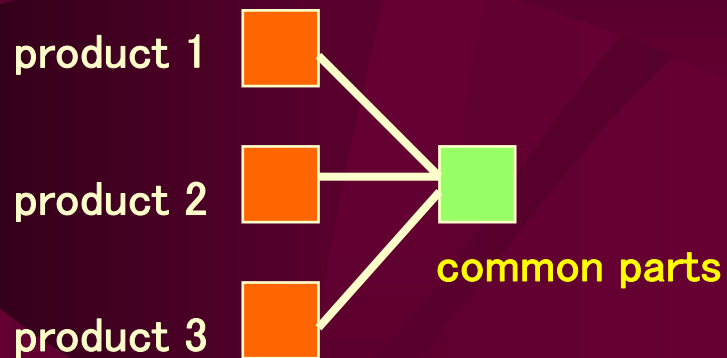
## (Parts Flexibility and Process Flexibility)

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# Example: Flexibility to Product Change in Terms of Cost

flexibility in parts = parts standardization

flexibility in process = processes generalization

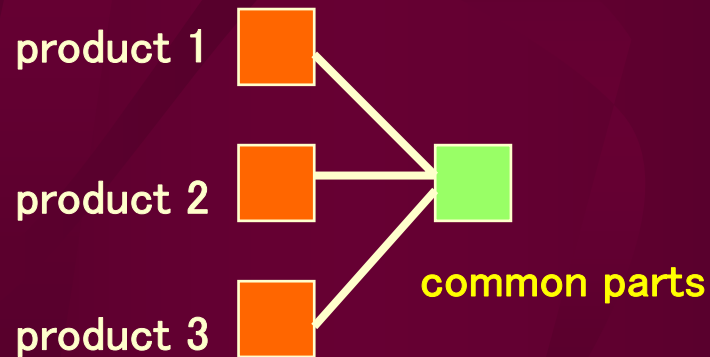


## 2. Generalization of Parts

Plural variety of finished products share parts of the same design.

example : meter gauge

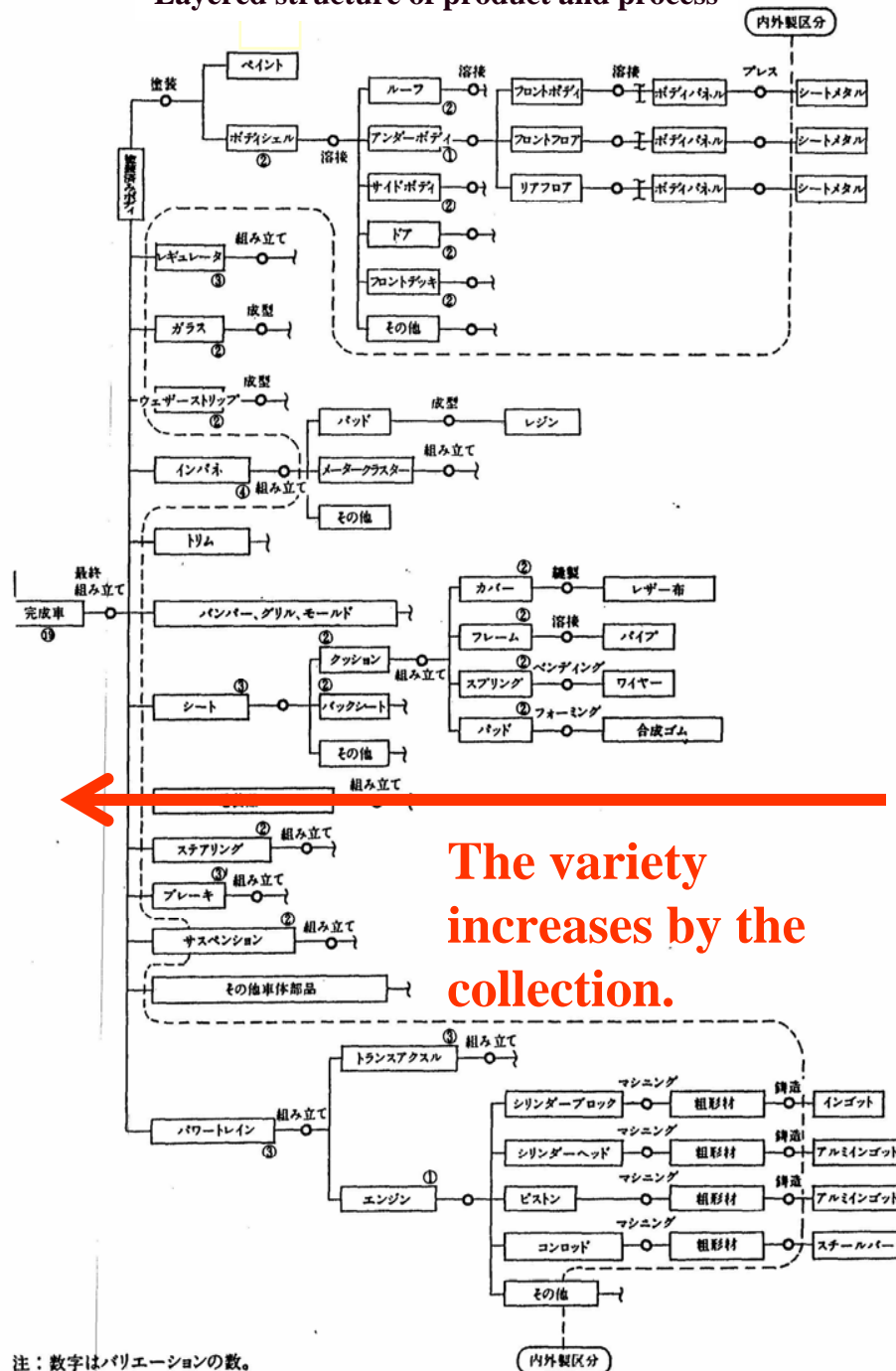
automobile (to share platform)



# Standardization of Meter Gauge Parts (Denso)

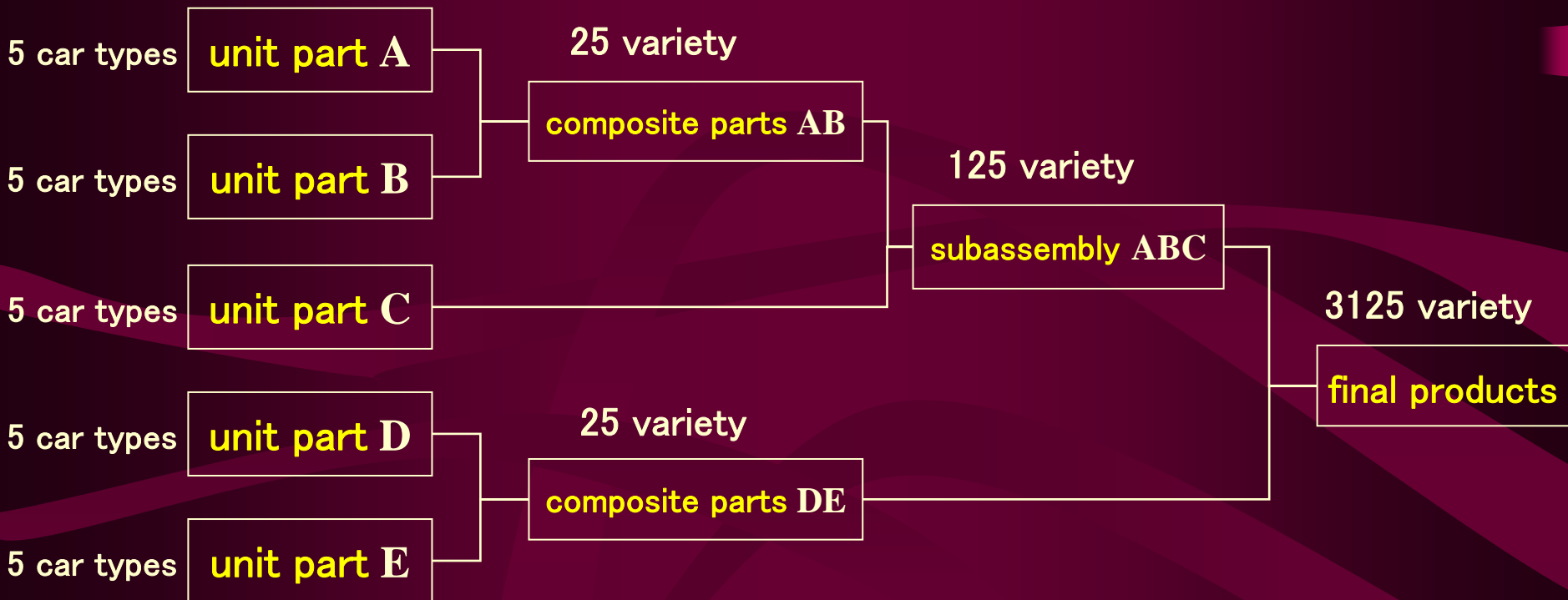
| name of parts                                     | variety units under old system | variety units under new system |
|---|--------------------------------|--------------------------------|
| case  | 3                              | 3                              |
| terminal  | 13                             | 4                              |
| bimetal   | 8                              | 4                              |
| voltage regulator                                 | 20                             | 3                              |
| base  | 2                              | 1                              |
| base case   | 4                              | 2                              |
| total (A)   | 50                             | 17                             |
| number of combinations theoretically possible (B) | 49,920                         | 288                            |
| actual meter variety units (C)                    | 60                             | 60                             |
| standardization index C/B                         | 0.1%                           | 21%                            |

# Layered structure of product and process



The variety increases by the collection.

# Layer Structure of Modular-type Parts and Synergy of Variety



Note: Assuming each unit part being 5 types, all combinations being possible for commercialization.

# Distinction in Architecture

## Modular architecture

function self-contained, interface standardized, easy to combine

## Integral architecture

interdependence, interface specialized, lapping required

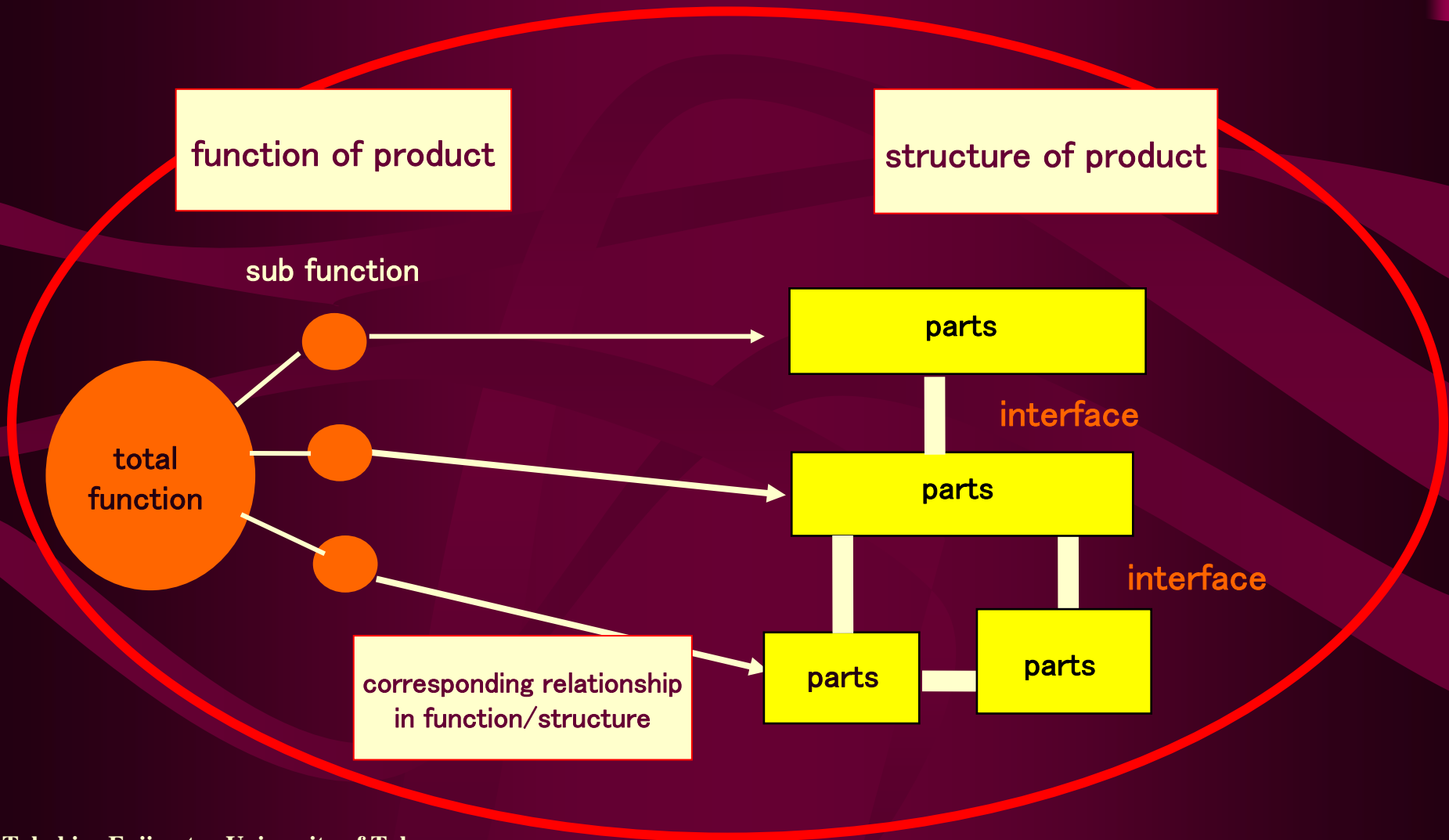
## Open architecture

interface being standardized in industry  
gathering among different companies being possible



# "Idea of Architect" is called "Architecture"

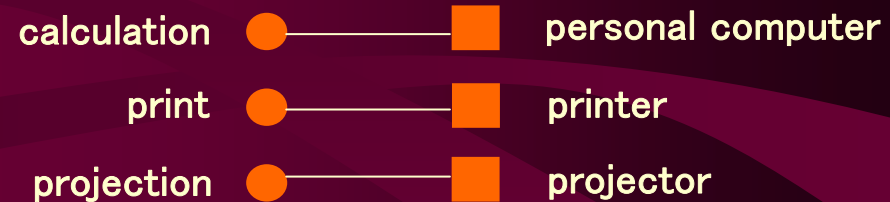
Basic **design thought** regarding how to allocate **functions** required for products on each **component portion** (part), and how to design **interface** among parts.



# Modular (combination) Architecture and Integral (lapping) Architecture

## Modular Architecture modular (combination) model

### system of personal computer

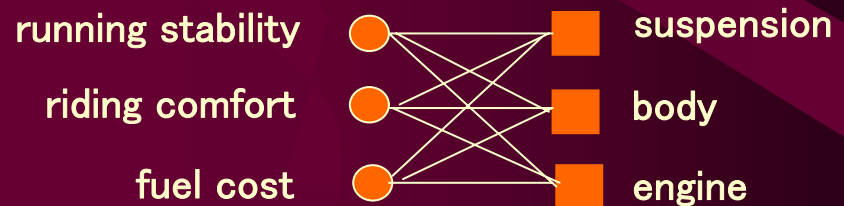


function of product

structure of product

## Integral Architecture integral (lapping) model

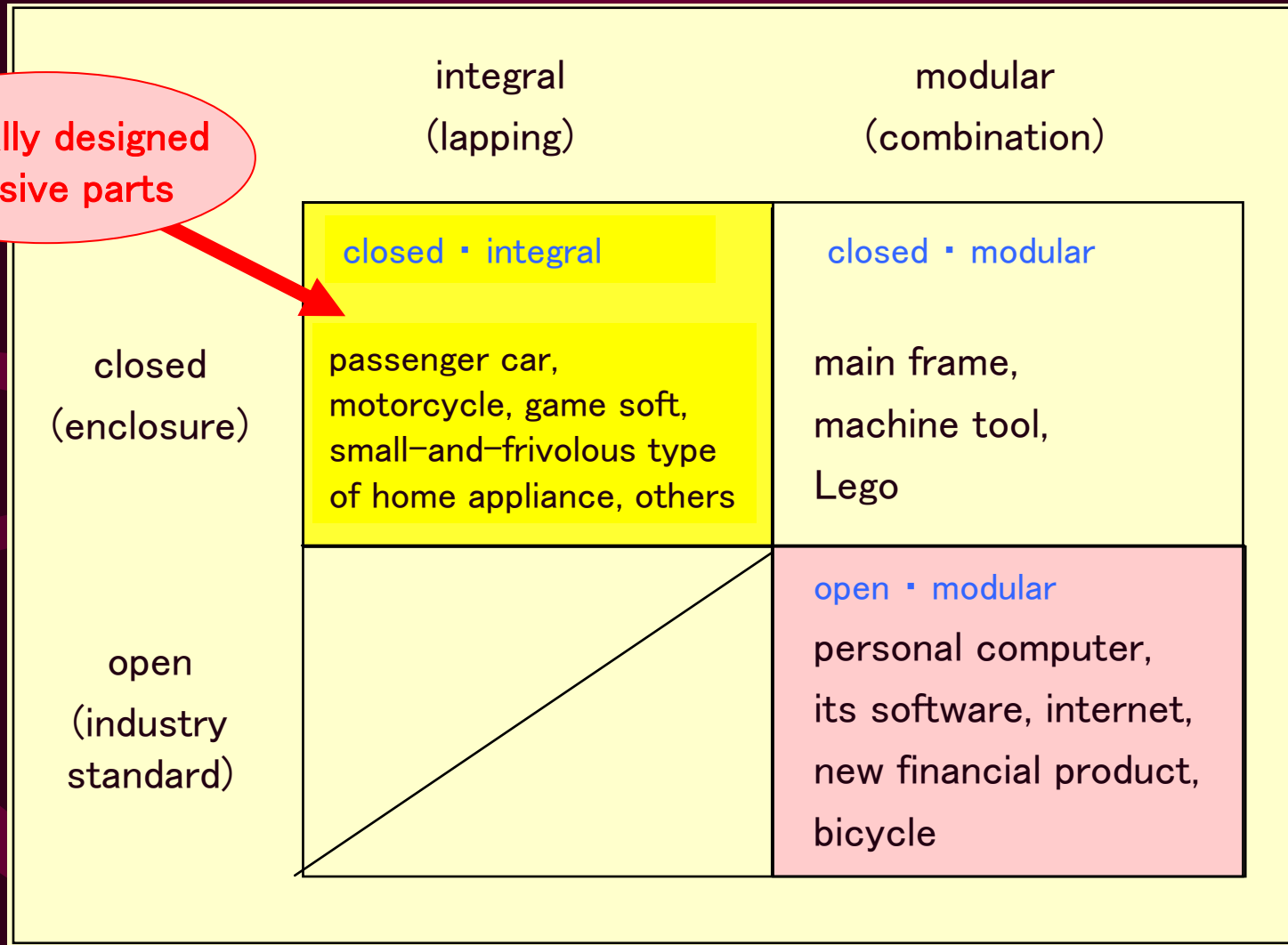
### passenger car



function of product

structure of product

# Basic Type of Product Architecture



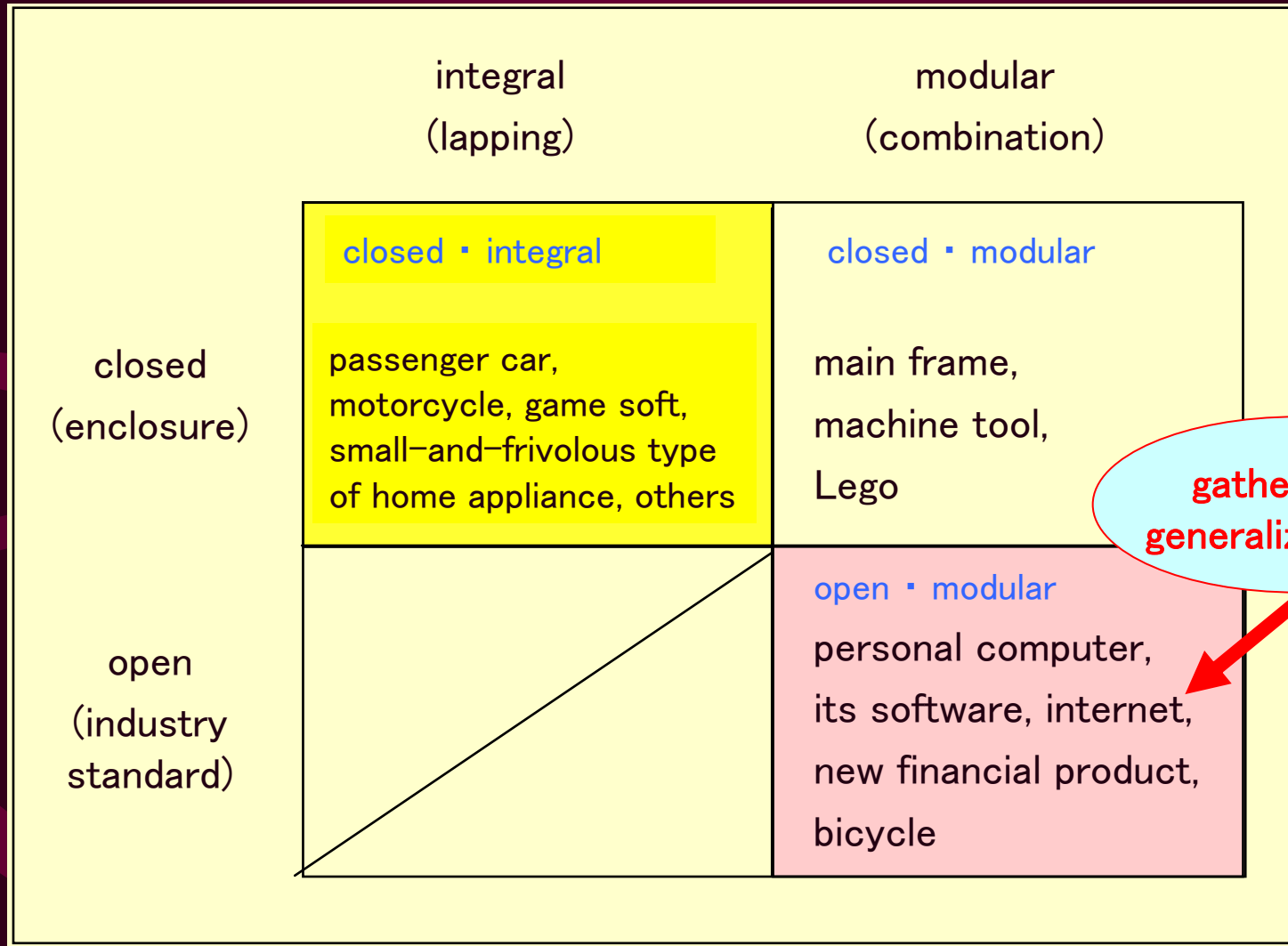
optimally designed  
exclusive parts

## Lapping Model (Closed Integral) Product: Passenger Car



**generalized parts** (usable for products of various companies) being less than 10%

# Basic Type of Product Architecture



**gathering of  
generalized parts**

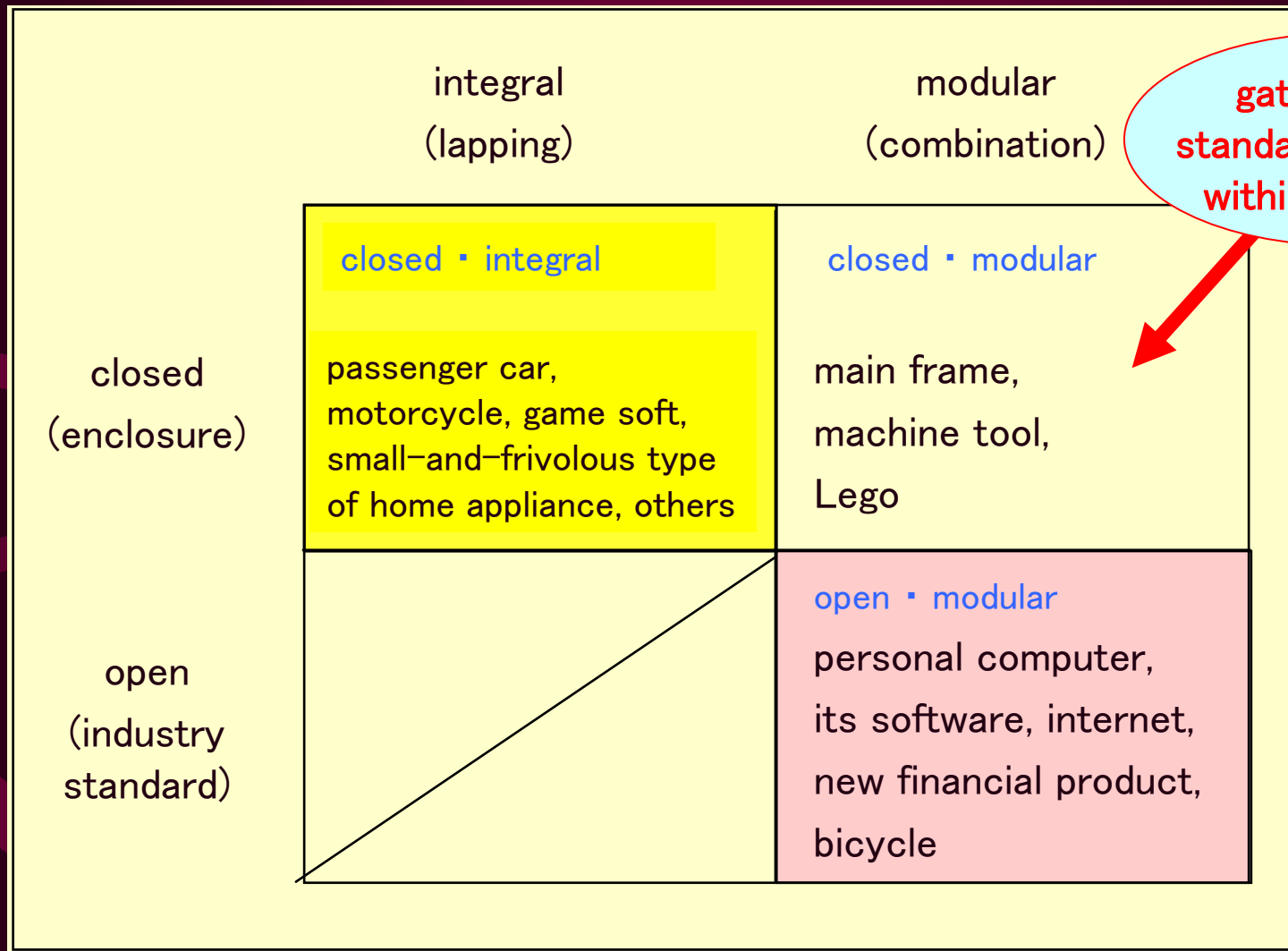
## Product of Open Modular Model (Personal Computer System)



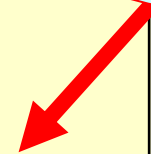
モニターは別売です。

**generalized parts** (usable for products of various companies) being more than 50%

# Basic Type of Product Architecture



gathering of  
standardized parts  
within company





## Closed Modular Product (Main Frame Computer)



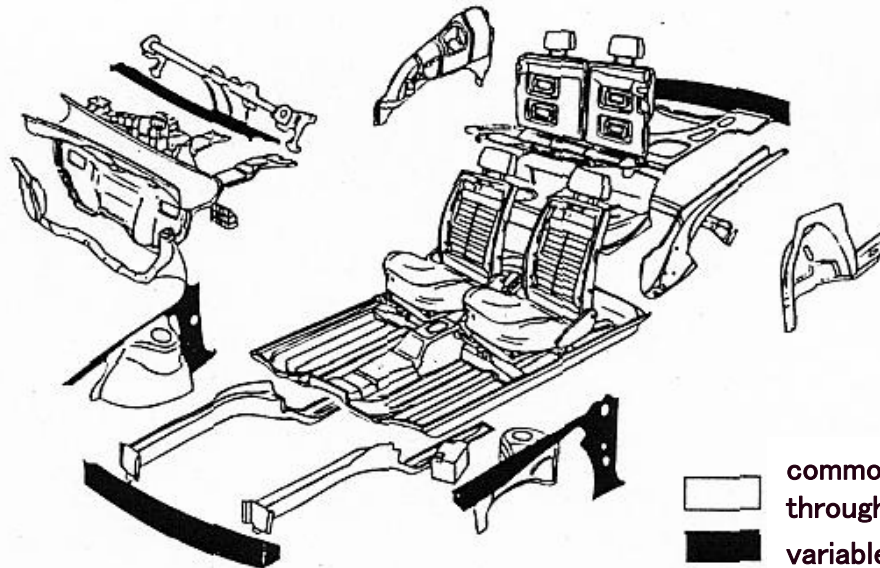
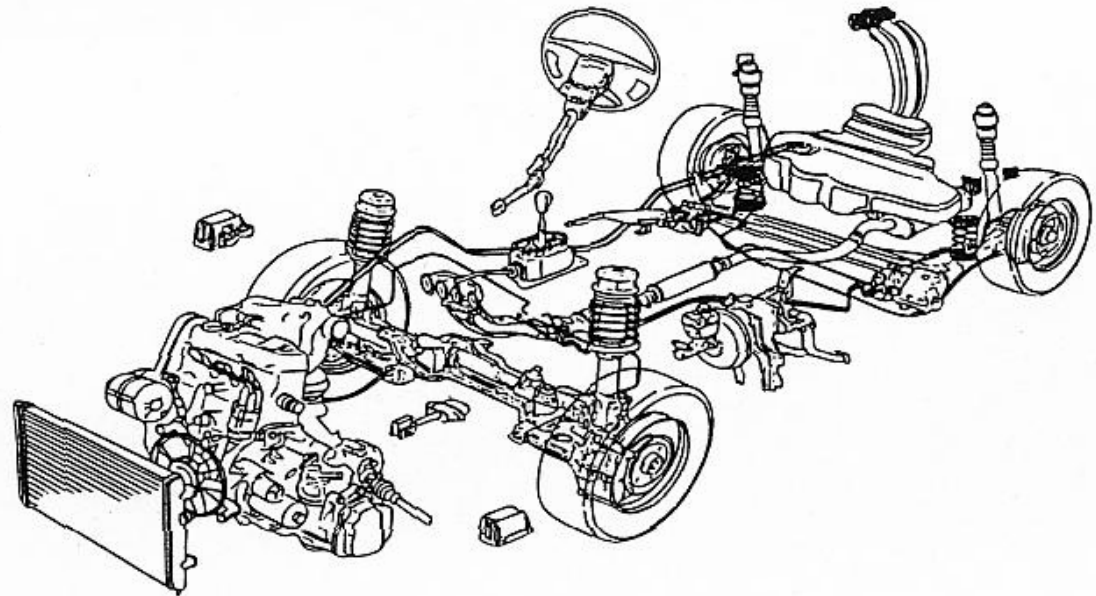
Produce many variety of products by putting together  
"inter-company standardized parts" designed by own company.





## Closed Modular (Lego)



## Auto's Platform



 common portion  
throughout models  
 variable portion

## Models Sharing Platform (Example) ----- Old case

セリカ リフトバック 1800 ST



カリーナ セダン 1600 DOHC GT





# Models Sharing Platform (Example) --- Sophisticated nowadays



LEGACY



LEGACY TOURING WAGON



LEGACY LANCASTER



FORESTER



IMPREZA



IMPREZA SPORT WAGON

# Standardization of Process Configuration Factors of Parts

What is important for cost reduction is not really standardization of parts design per se, but rather sharing of production facilities and jig tools.

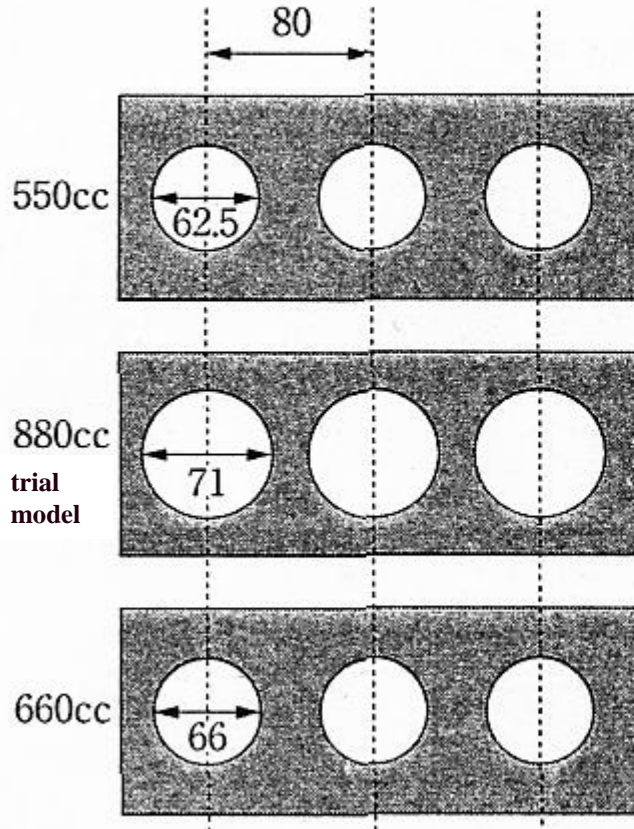
→ standardization of **process configuration factors**

example: 4-cylinder engine and 3-cylinder engine

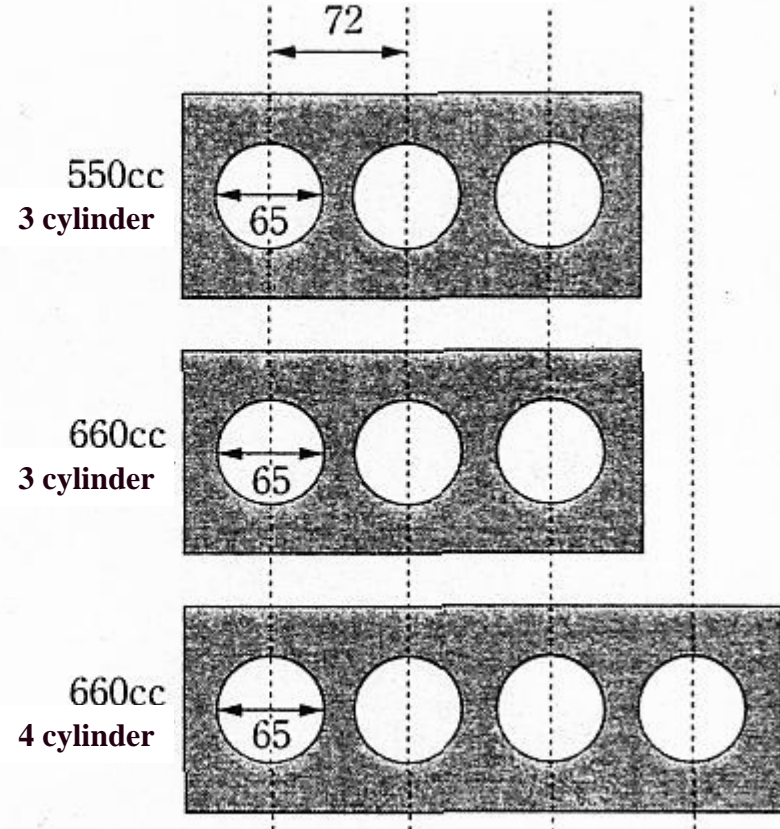
ref: group technology (GT)

## Process Configuration Factors in Engine Block Design (Bore Pitch) Example of standardization

Honda Motor Co.



Suzuki



Note: Conceptual diagram looking at engine cylinder blocks from above. Circular portions are cylinder cavities which receive a cutting operation with multi-axis tool machines.

# Pros and Cons of Parts Standardization

- volume production effect → cost reduction
- appropriation of existing facilities → quality stabilization
- availability of repair parts
- easier inventory control
- reduction in delivery (Benetton's sweater)
- concern about losing Product Integrity
- concern about retarding Product Differentiation



## Status of Standardization of X Car's Body Panel ---too much standardized?

| Brand                 | Body type       | Front fender | Rear fender | Door | Window shield | Front grill |
|-----------------------|-----------------|--------------|-------------|------|---------------|-------------|
| Chevrolet Citation    | 2-door sedan    | ①            | ①           | ①    | ①             | ①           |
|                       | 2-door liftback | ①            | ②           | ①    | ①             | ①           |
|                       | 4-door liftback | ①            | ③           | ②    | ①             | ①           |
| Pontiac Phoenix       | 2-door sedan    | ②            | ④           | ①    | ①             | ②           |
|                       | 4-door liftback | ②            | ⑤           | ②    | ①             | ②           |
| Oldsmobile Omega      | 2-door sedan    | ③            | ⑥           | ③    | ②             | ③           |
|                       | 4-door sedan    | ③            | ⑦           | ④    | ②             | ③           |
| Buick Skylark         | 2-door sedan    | ④            | ⑧           | ③    | ②             | ④           |
|                       | 4-door sedan    | ④            | ⑨           | ④    | ②             | ④           |
| Total number of types | 9               | 4            | 9           | 4    | 2             | 4           |



### 3. Generalization of Process (Flexibility of Process)

For one process (facility, worker),

having a stock of plural product design information,  
in way of switching it,  
to respond to plural processing goods.

No time/cost for “set up”.

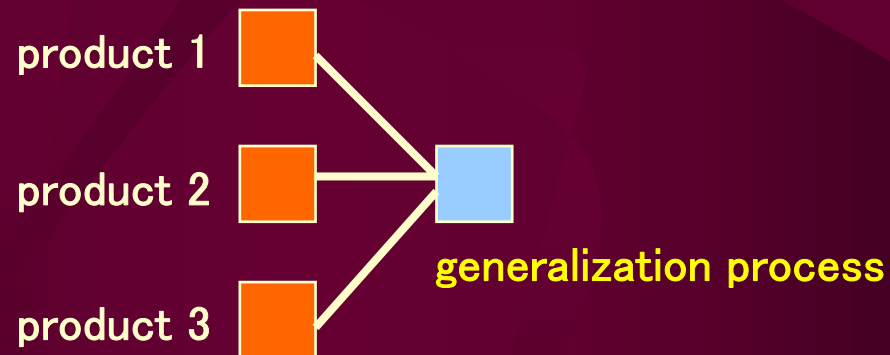


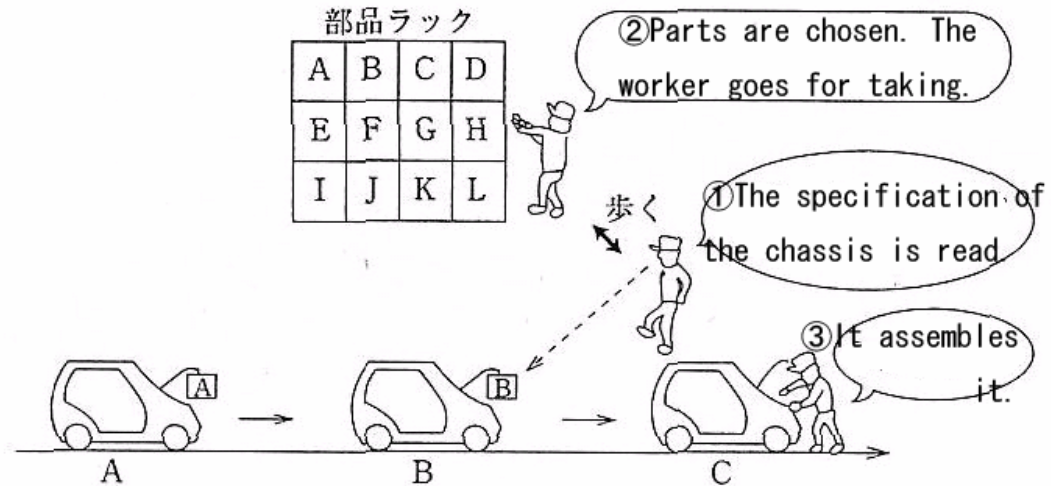
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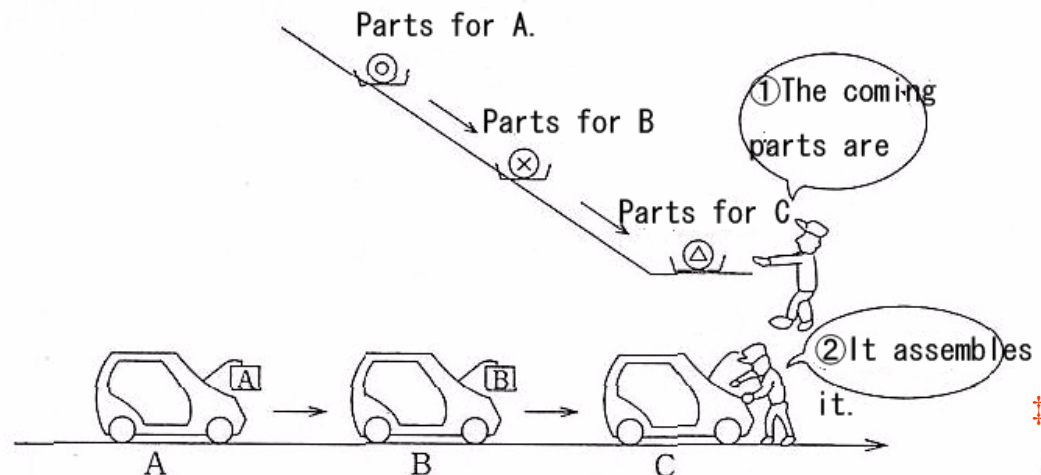
Takahiro Fujimoto 'Note concerning Technology System'  
Nihon Keizai Shimbun, Inc.  
Reference: Moriaki Tsuchiya  
'Technical Improvement and Business Maneuver'

## Response of Assembly Line to Product Variety

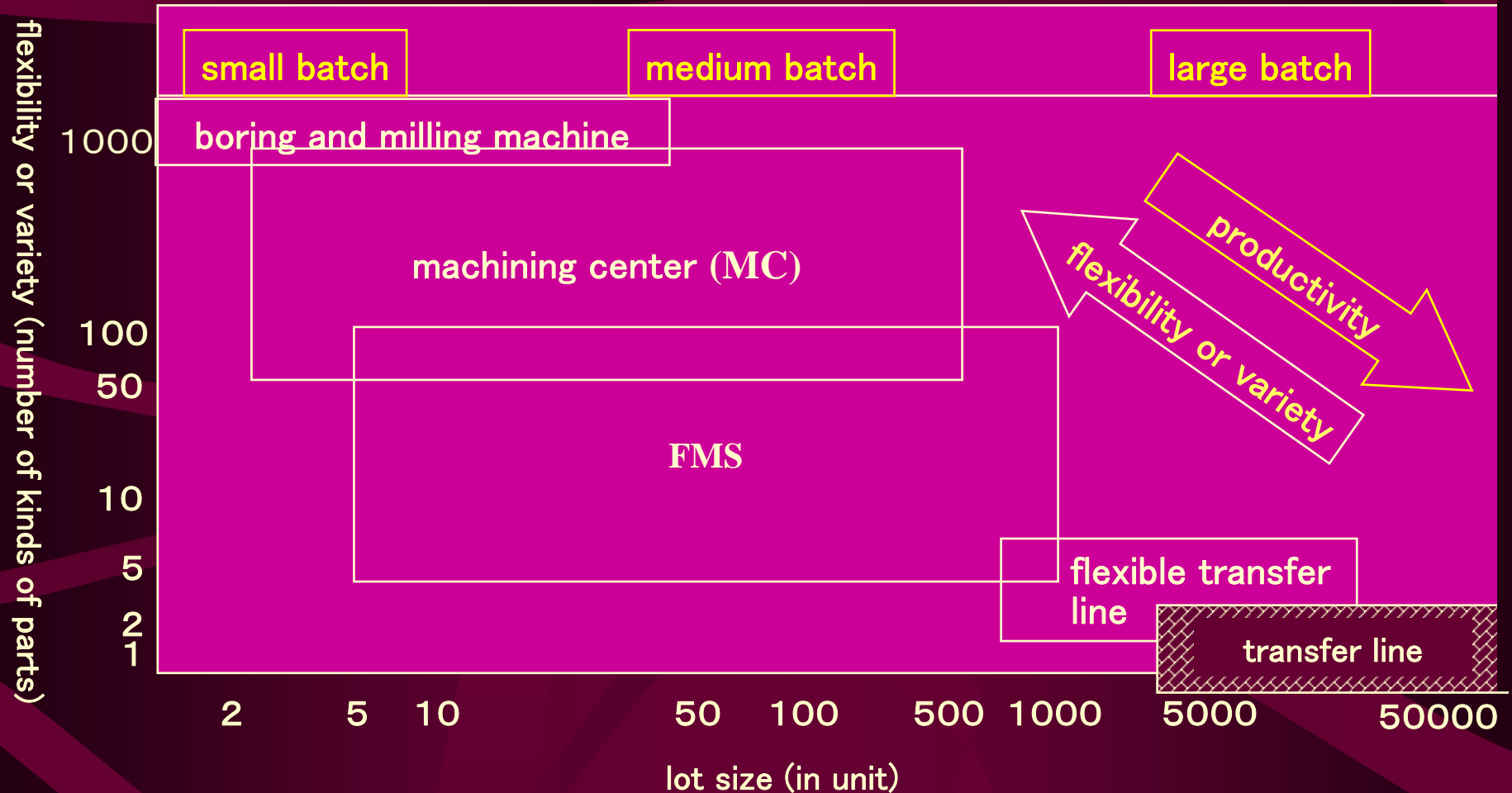
a. The worker carries parts from the part rack.



b. Parts are supplied to the line side in the order.



# Generalization of Machine Tool



In the conforming range of FMS as per conventional concept (Iwata Ito)

# "Set Up Time" and Its Improvement

**In-line set-up** = set-up of variety that accompanies an interruption of process works

**Off-line se-up** = set-up of variety that does not accompany an interruption of process works

--- "transforming in-line set-up to off-line set-up"  
as the first step

Analysis on cost of set up time

Example: pressing process; web process

# Cost Analysis of Set-Up Time

Cost calculation for set-up time, while up to premises, is done in a standard example as follows:

For the purpose of simplification, assume production capacity is constant, and a capacity operation can be maintained. Firstly, consider **man-hours (hours of labor or machinery per unit of work)** in a **lot** (one group of numbers when producing the same variety at one time), in the following terms;

$$T_w = T_p + (T_s / X)$$

while,  $T_w =$  **man-hour required per unit of work**

$T_p =$  **man-hour for processing works per unit of work**

$T_s =$  **man-hour for set-up works per lot**

$X =$  **lot size**

Therefore, when **personnel charge** is  $C_w$ , **capital charge** (or, expense) is  $C_c$ , **product cost (A C) per unit of work** is designated as;

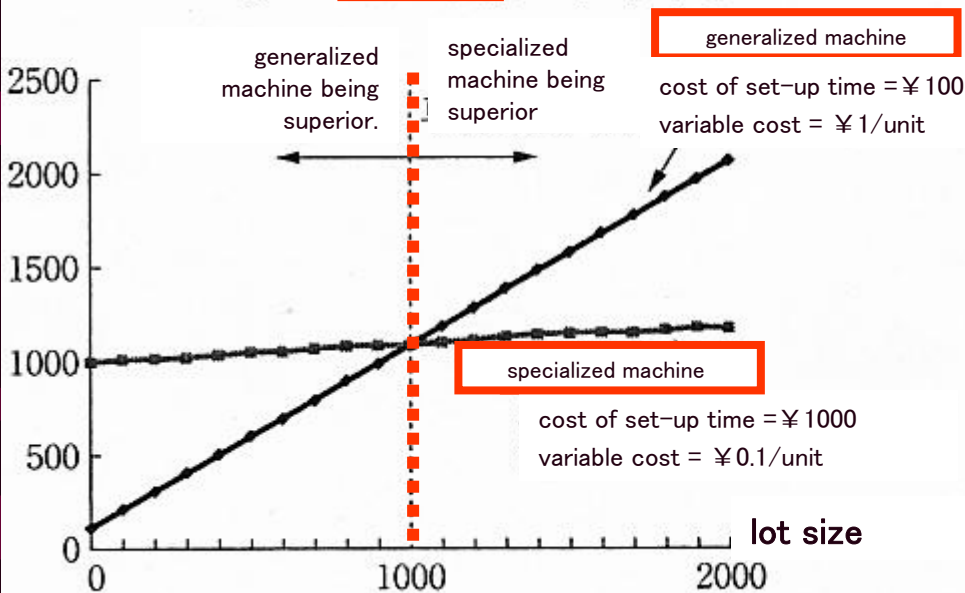
$$A C = (C_w + C_c) T_w = [(C_w + C_c)] T_p + [(C_w + C_c) (T_s / X)]$$

While, in a process where only processing work is automated, the first  $C_w$  becomes zero. In a process where set-up time is not necessary, the second number disappears rightly as  $T_s = 0$ .

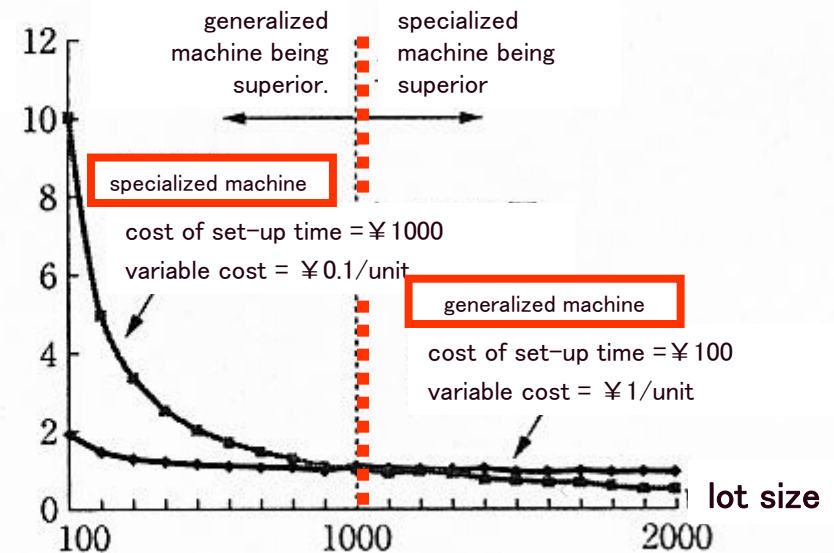
# Specialized Machine and Generalized Machine: Cost Comparison of Set-Up Time

## Cost Comparison of Set-Up Time (numerical example)

comparison of total cost (numerical example)

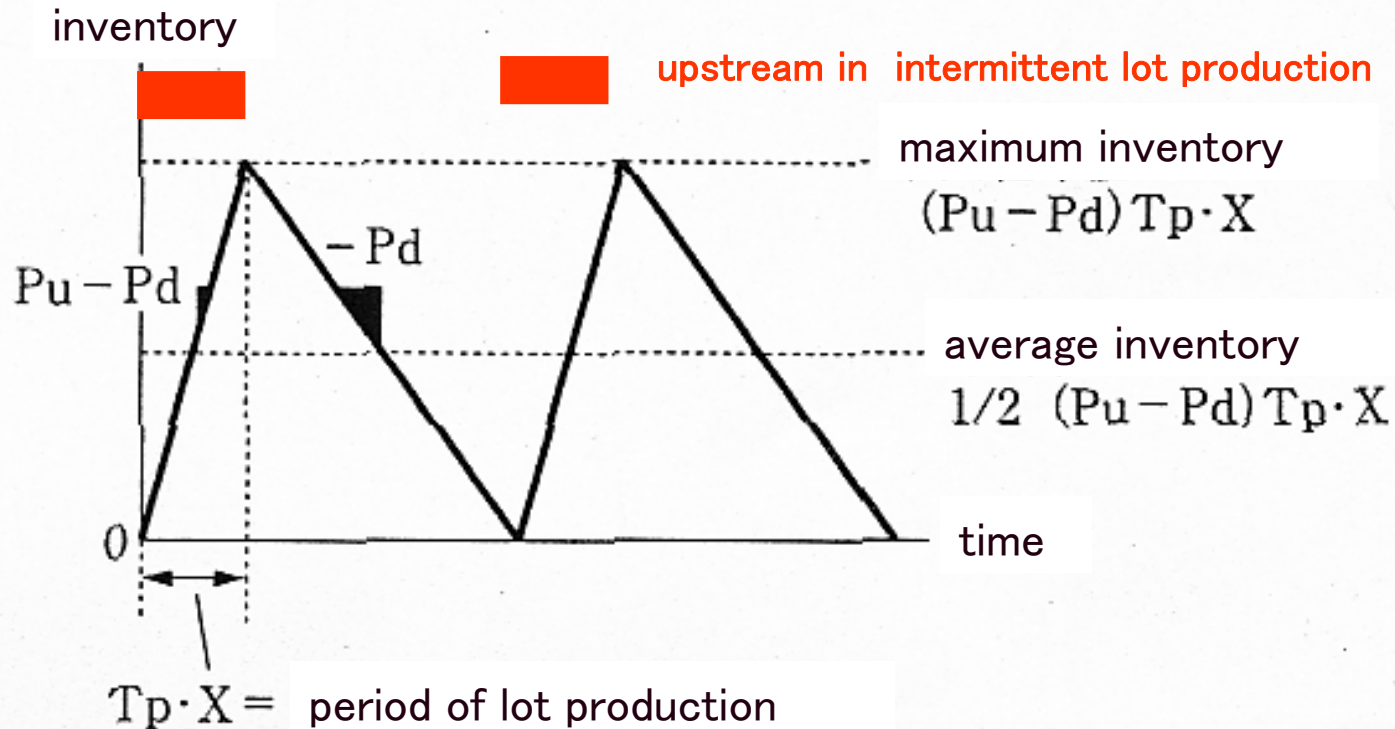


comparison of average cost (numerical example)



For example, when the upstream is in an intermittent lot production, and the downstream in a consecutive welding

Reference: Movement of cycle inventory  
when the upstream runs a lot production in high speed



$T_p$  = man-hours for processing work per unit of work

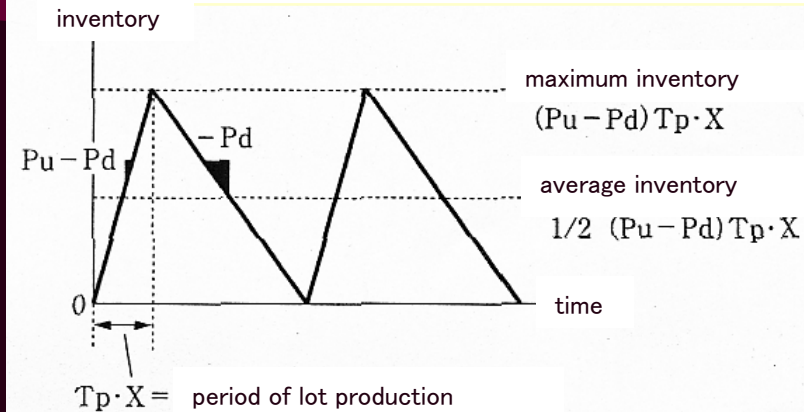
$X$  = lot size

$P_u$  = production unit per hour in upstream (lot production)

$P_d$  = production unit per hour in downstream (consecutive production)



Reference: Movement of cycle inventory when the upstream runs a lot production in high speed



$C_w$  = labor charge per hour

$C_c$  = capital charge per hour

$C_s$  = set-up time expense per once

$C_i$  = inventory cost per unit

Accordingly, an average cost, with an inventory cost and a set-up time cost being added on, is

$$AC = (C_w + C_c) T_p + C_s/X + 1/2[C_i(P_u - P_d) T_p \cdot X]$$

in order to calculate a lot size of minimum cost, differentiate  $X$ , resulting in zero,

$$-C_s/X^2 + 1/2 [C_i(P_u - P_d) T_p] = 0$$

therefore, an optimal lot size ( $X$ ) is:

$$X^2 = \frac{2 C_s}{C_i (P_u - P_d) T_p}$$

$$\therefore X = \sqrt{\frac{2 C_s}{C_i (P_u - P_d) T_p}} = \sqrt{\frac{2 C_s \cdot P_u}{C_i (P_u - P_d)}}$$

# Flexibility to Change in Total Volume of Production

thought of **Just In Time (JIT)** ----

**equalization**

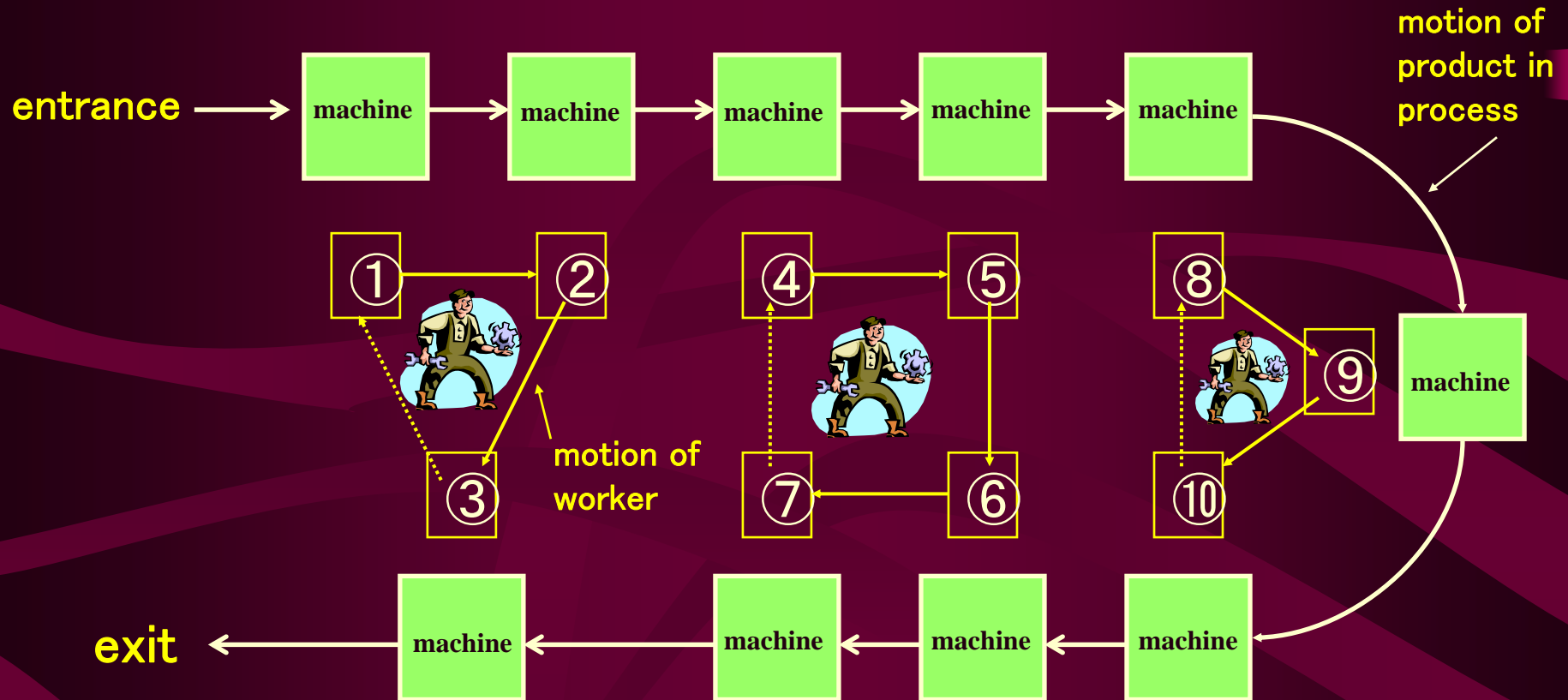
adherence to **cycle time**

strive for **flexibility of process with respect to volume**

**multi-skilled worker, multi-process handling**

**U-shape line, "less labor"**

# U-Shape Line



Multi-process handling: spare waste in walking by patrolling machines. Same person covers the entrance and the exit. When a production volume decreases, cut down on workers and expand the range per one person.

# Summary: Overall Optimization of Flexibility

**Absorb** diversification and change of market needs **step by step**:

**Flexibility of product** (Model-T Ford)

**Flexibility of parts** (GM's Slone doctrine)

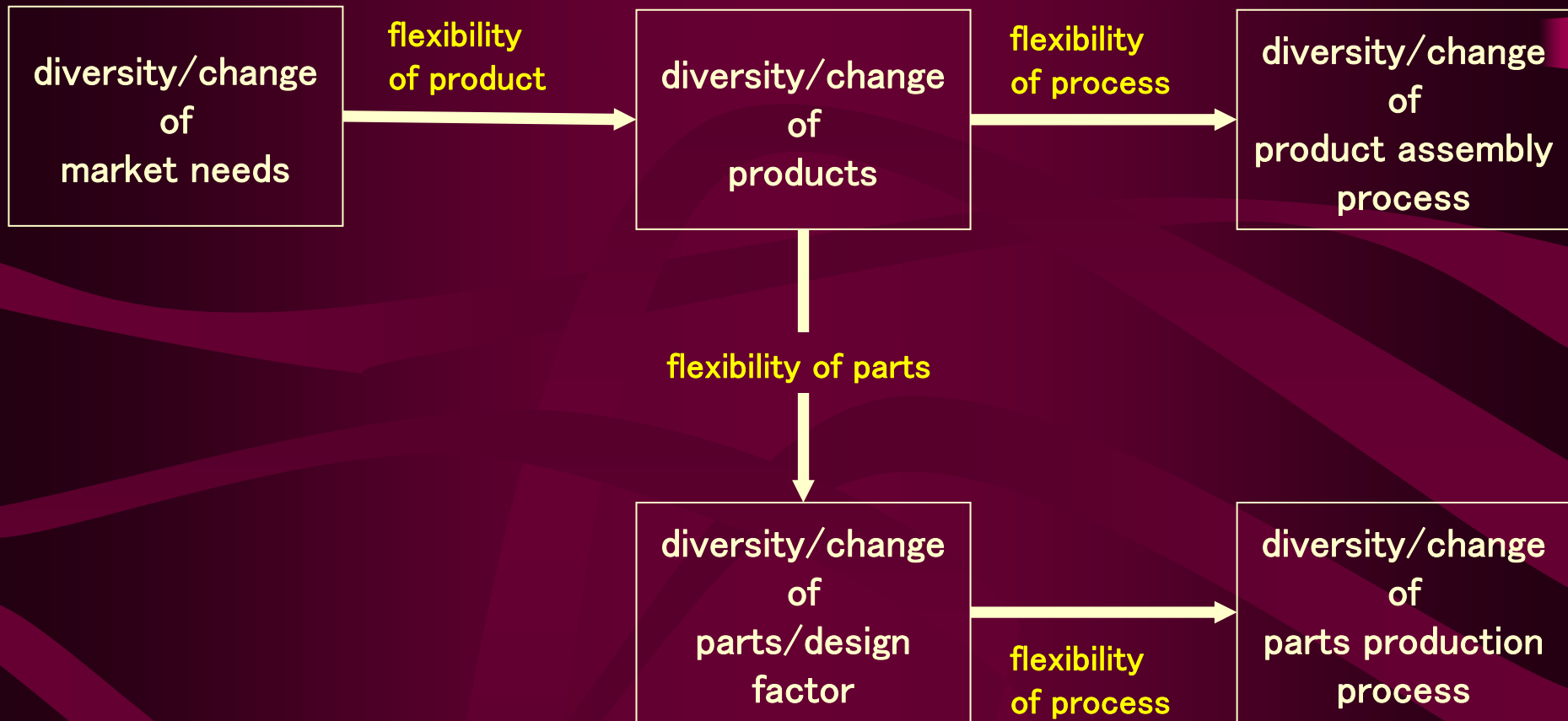
**Flexibility of process** (Toyota)

Flexibility costs money at an appropriate level.

Flexibility should be considered as a necessary evil. (no self-contained objective)

With a minimum flexibility for product, parts, process, achieve a maximum market effectiveness.

# Multistage Absorption of Diversity and Change Through Flexibility



One should have an overall perspective on an allocation of flexibility to prioritize where to absorb diversity and change.